

# Christopher Lee

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## **Personal Statement**

Currently finishing my degree at Staffordshire University before moving to Germany. I possess good team work skills from working in group projects at university, as well as playing for a competitive football team. I am eager to improve my skills and abilities and my current portfolio will be constantly updated with new and fresh work.

## **Education**

### **2012-2015 Staffordshire University**

**Bsc Computer Games Design (Predicted 2:1)**

### **Cannock Chase High School**

#### **A-Levels 2012**

Business Studies	C
ICT (Computing)	C
General Studies	C
Environmental Studies	E

#### **GCSEs 2010**

11 GCSEs Grade C or above. Including grade A in Mathematics.

## **Work Experience**

### **Sainsburys, Groceries online shopper – July 2012 – May 2015**

The role included picking and packing customer orders and loading orders onto relevant vans to go out for delivery. During my time at Sainsburys I showed commitment, never missing a day and never being late for a shift in 3 years.

### **Microsoft, Student Ambassador October 2014 – May 2015**

This role involved promoting the Xbox products that Microsoft offered and involved running and managing events, as well as social media pages.

### **Sports Interactive, Research Assistant – March 2014 – October 2014**

Being part of a research team, working together to provide stats and details for Football Manager 2015. Credited for my work in the credits for Football Manager 2015.

## **Interests**

**Sport:** I currently play for a football team who play just outside the football league and I thoroughly enjoy playing most sports.

**Travelling:** I love to travel and explore. I'm never afraid to try new things and to go travel wherever I can.

**Animation and 3D Design:** Upon finishing my degree, I will be qualified to enter the animation and Games industry as it is something I have always wanted to do. I enjoy spending time creating and animating characters.

## **Skills**

**Basic German:** Can currently speak basic German, and want to become fluent in German by the end of the year

**3DS Max and Photoshop:** 3 years experience with 3DS Max, and at an intermediate level with Photoshop

**Unreal Engine:** Previously experienced with UDK, then with the release of UE4 I am slowly transferring my skills over to the new engine.

## **Reference**

Reference can be provided upon request