

JARED MACKENZIE

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SUMMARY

Seeking entry level employment as an modeler/animator.

COMPUTER SKILLS

- Photoshop CC
- Maya 2015
- Illustrator, InDesign
- Unity
- Unreal Development Kit
- Adobe Lightroom
- C#, C++, CSS, HTML
- Photography
- Hardware/Software Installation
- Flash SDK

EXPERIENCE

- 12/2014-Present Bartender/Server, *Captain Joe's Grill*
- Create and maintain a fun and safe atmosphere for my guests
 - Manage and multitask during a fast paced high stress environment
- 02/2012-04/2014 Guest Service Coordinator, *Ruby Tuesday*
- Cross trained in both front of house and back of house operations
 - Helped increase sales and guest count over the course of 2013, making our store 1st in the district
 - Introduced new craft beer selections and expanded bar sales
 - Promoted to bartender and then to the management team within the first year of employment
- 05/2012-08/2012 Customer Service/Game Master, *Funcom*
- Assisted in deploying the highest rated MMO game of 2012
 - Created test cases for any issue found while assisting players
 - Worked with a team to execute fast and accurate game support
- 02/2011-05/2012 Assistant Manager, *Timber's Bar and Grill*
- Hired and trained 10 employees
 - Increased sales by 4% in under 6 months in a restaurant with over 2 million in annual sales
 - Developed and trained a staff of over 40 individuals
 - Analyzed and created over 20 new menu items for the daily special board

EDUCATION

- 08/2015-Present Associates in 3D Animation, *Washtenaw Community College*
- 07/2001-10/2010 Bachelors of Science, *DeVry University*
- Game and Simulation Programming