

markingle

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EXPERIENCE

Framestore - Junior FX TD

November 2016 - Present

Working with Houdini, Maya, Mantra, Arnold and Nuke

GForces – Junior Motion Designer

Jun 2013 – Aug 2014

· 15 Month internship taken between 2nd and 3rd year of my undergraduate course at Kent. I worked with 3DS Max, After Effects, Premiere and Photoshop to create appealing video and 3D content.

EDUCATION

Bournemouth University
Digital Effects MA

2015 – Sept 2016

University of Kent
Digital Arts BA

2011 - 2015

King Edward VII Sixth Form - Leicestershire
Photography, Maths, Further Maths, Physics

2009 - 2011

SOFTWARE SKILLS

Extensive

- Houdini
- Nuke
- 3DS Max
- Adobe CC
- Mantra
- Windows, Mac OS, Linux
- Shotgun
- HScript, VEX

General

- Maya
- VRay
- Unity, CryEngine
- Python, Javascript, HTML, CSS, C#

WORK ELIGIBILITY

- I have dual nationality between USA and UK, and have the option to live and work in either on a permanent basis.