

Dalton Alves Muniz

Personal Data

Dalton Alves Muniz
Concept Artist | Art Director
Campinas | Brazil
Mobile phone: +55(19) 98126.4582
Email: dalton_muniz@yahoo.com.br

Portfolio link:

<http://www.daltonmunizart.com>

Qualification

Strong digital and traditional art background. I have 16 years of work experience, with 8 years of management experience, including a high-level position. Experienced in creation of concepts, art direction and illustrations for a diversity of clients, such as game studios, film companies and others, plus teacher of drawing and digital painting. I love what I do!

Traditional Skills

• Watercolor • Oil Painting • Gouache • Charcoal • Clay Sculpture

Digital Skills

• Photoshop • Zbrush • 3Dcoat • Modo • Softimage XSI • Painter

Professional Experience

- Digitons Studio | Founder | Teacher : August 2013 / Present
- Senior Concept Artist Casablanca Filmes: Fev / Dec 2016
- Senior Concept Artist Tap4 Games: Jan 2014 / Nov 2015
- Concept Artist Mobjoy Games: Jun 2013/ Dec 2013
- Concept Artist Glaz Cinema: 2012
- Matte Painter/ Texture Artist Vetor Zero: 2011/2012
- Freelancer Concept Artist: Nov2004/2011
- Art Director at QFX animation and effects/ Paulínia Cinema: July 2009/ Nov 2010
- Art Director and teacher at Melies School of Cinema 3D: Jan/Dec 2009
- Storyboard Artist / Illustrator at Fábrica de Quadrinhos Studio: 2004/2005
- Art Director at CR Propaganda: 2002/2004
- Illustrator/Designer at Noua Integrated Communication : 2001/2002

Languages

• Portuguese - Native | • English - Fluent | • Spanish - Basic

Formation

- Bachelor in Social Communication Advertising and Propaganda at PUC Campinas -2001
- Technician Data Processing at College Technician of Unicamp (Cotil) - 1996

Courses of Specialization

- LAAFA-Portrait with Charcoal -Nathan Fowkes 2015
- Schoolism Pictorial Composition with Nathan Fowkes 2015

- Schoolism Design with Color and Light with Nathan Fowkes 2015
- Schoolism Environment Design with Nathan Fowkes 2014
- WATERCOLOR with Gonzalo Cárcamo 2012 to 2014
- Gnomon Axis Master Classes Workshop with Neville Page 2013
- Creature Design Workshop with Jordu Schell 2012
- Landscape Oil Painting with Alexandre Reider 2012
- Gnomon Master Classes 2011
- Gnomon Master Classes 2009
- Traditional Sculpture in clay Melies 2009
- Conquest of the Pole (Modeling/Illumination/Animation) at Melies School of Cinema 3D - 2006
- Zbrush - at Melies School of Cinema 3D and Animation 2006
- Illustration for Advertising and Propaganda at Fábrica de Quadrinhos 2001
- Advanced course of Comics Art at Fábrica de Quadrinhos 2000
- Basic course of Comics Art at Fábrica de Quadrinhos 1999
- Artistic Drawn at Fábrica de Quadrinhos 1998

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